**Experiential Learning Cycle Graphic Organizer**

*The following graphic organizer is based on the research of David A. Kolb and is designed to help teams reflect on the process of trying out and adapting new practices based on what they learn along the way.*

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| **Now what?** | |  | **What are you going to do about it?** | |
| What are you trying to do for your students? Why does it matter? | |  | What are you planning to do to change this, and when will you do it? (Where did this idea come from?) | |
| Where is the gap? Who is still not getting the support you intend and how do you see this? | |  | What do you expect to see happen immediately as a result? Make three predictions. | |
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| What was the response from your students? | |  | What did you manage to do, and when? | |
| Compared to your predictions, what actually happened? | What surprised you? |  | What things did you do just as you had planned to? | What did you differently from how you had planned? Why? |
| What did you learn? | |  |
| **So what?** | |  | **What did you do about it?** | |